

UNIT-IV

Electronic Mail Security: Pretty Good Privacy - S/MIME.
IP Security: IP Security overview -IP Security Architecture
- Authentication Header - Encapsulation Security
Payload. Web Security: Web Security Considerations -
Secure Socket Layer and Transport Layer Security -
Secure Electronic Transaction.

Email Security

- email is one of the most widely used and regarded network services
- currently message contents are not secure
 - may be inspected either in transit
 - or by suitably privileged users on destination system

Email Security Enhancements

- confidentiality
 - protection from disclosure
- authentication
 - of sender of message
- message integrity
 - protection from modification
- non-repudiation of origin
 - protection from denial by sender

Pretty Good Privacy (PGP)

- widely used de facto secure email
- developed by Phil Zimmermann
- selected best available crypto algs to use
- integrated into a single program
- on Unix, PC, Macintosh and other systems
- originally free, now also have commercial versions available

PGP Operation – Authentication

1. sender creates message
2. use SHA-1 to generate 160-bit hash of message
3. signed hash with RSA using sender's private key, and is attached to message
4. receiver uses RSA with sender's public key to decrypt and recover hash code
5. receiver verifies received message using hash of it and compares with decrypted hash code

PGP Operation – Confidentiality

1. sender generates message and 128-bit random number as session key for it
2. encrypt message using CAST-128 / IDEA / 3DES in CBC mode with session key
3. session key encrypted using RSA with recipient's public key, & attached to msg
4. receiver uses RSA with private key to decrypt and recover session key
5. session key is used to decrypt message

PGP Operation – Confidentiality & Authentication

- can use both services on same message
 - create signature & attach to message
 - encrypt both message & signature
 - attach RSA/ElGamal encrypted session key

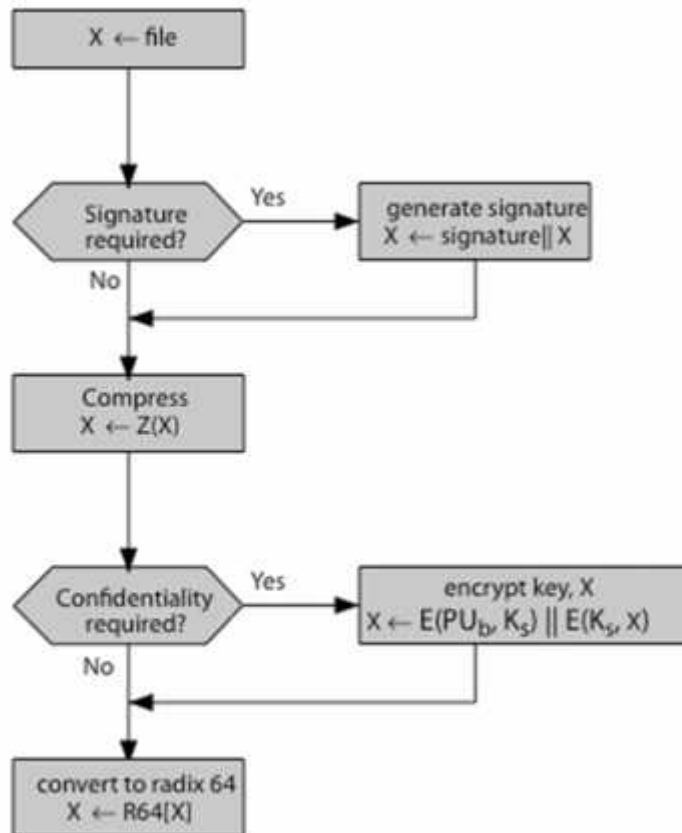
PGP Operation – Compression

- by default PGP compresses message after signing but before encrypting
 - so can store uncompressed message & signature for later verification
 - & because compression is non deterministic
- uses ZIP compression algorithm

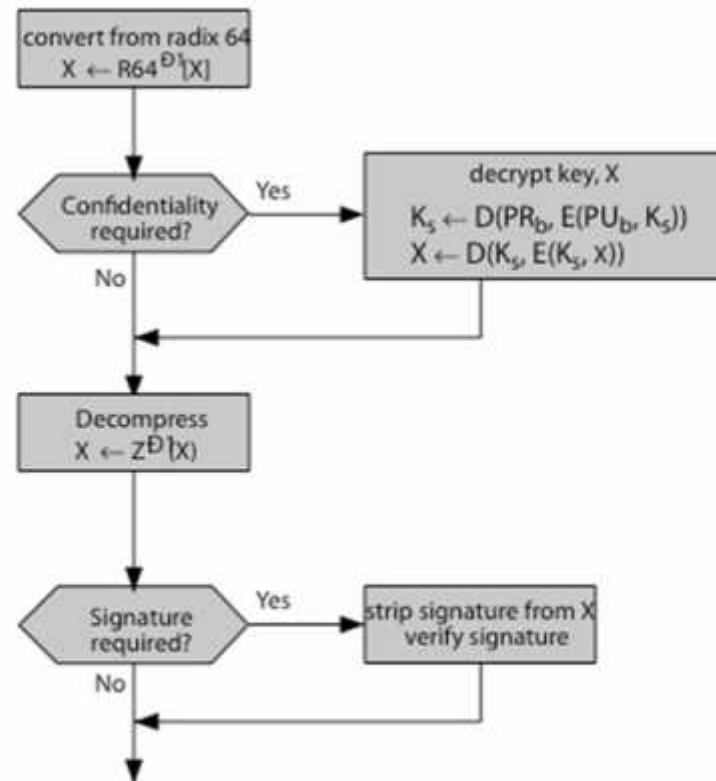
PGP Operation – Email Compatibility

- when using PGP will have binary data to send (encrypted message etc)
- however email was designed only for text
- hence PGP must encode raw binary data into printable ASCII characters
- uses radix-64 algorithm
 - maps 3 bytes to 4 printable chars
 - also appends a CRC
- PGP also segments messages if too big

PGP Operation – Summary



(a) Generic Transmission Diagram (from A)



(b) Generic Reception Diagram (to B)

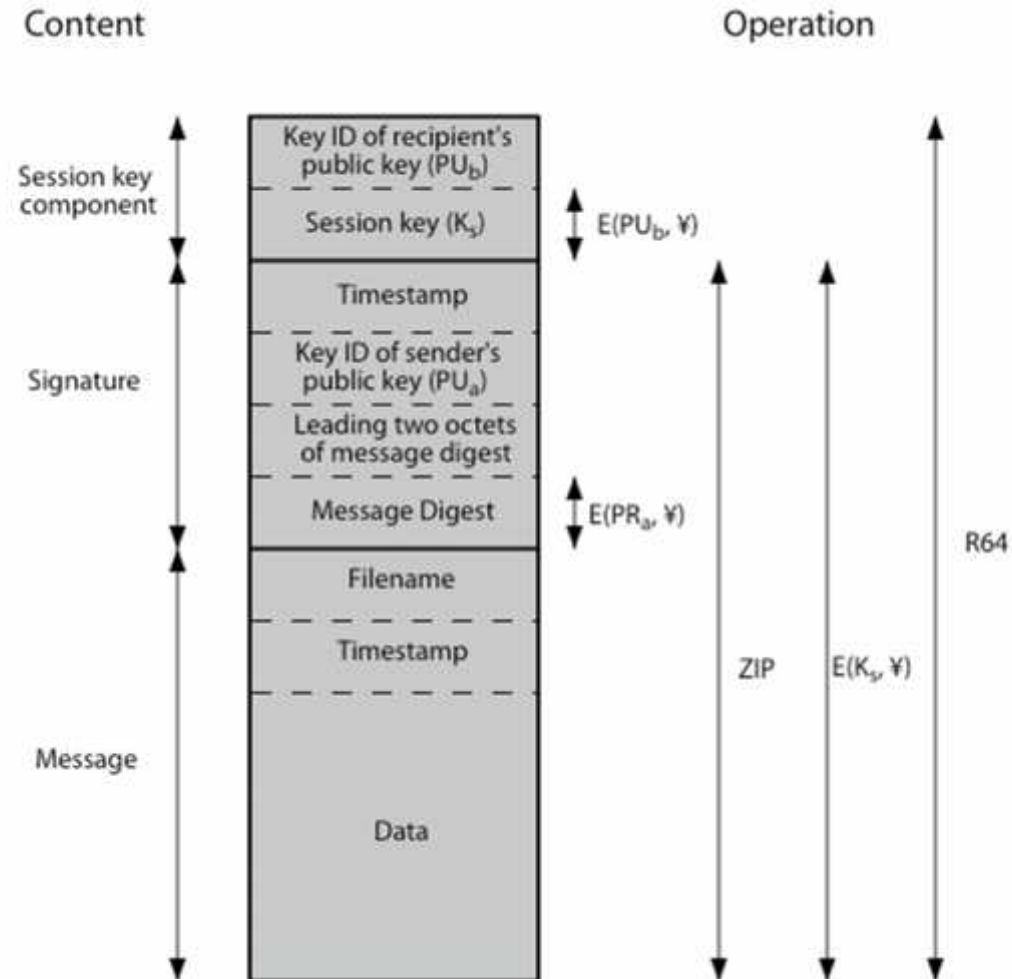
PGP Session Keys

- need a session key for each message
 - of varying sizes: 56-bit DES, 128-bit CAST or IDEA, 168-bit Triple-DES
- generated using ANSI X12.17 mode
- uses random inputs taken from previous uses and from keystroke timing of user

PGP Public & Private Keys

- since many public/private keys may be in use, need to identify which is actually used to encrypt session key in a message
 - could send full public-key with every message
 - but this is inefficient
- rather use a key identifier based on key
 - is least significant 64-bits of the key
 - will very likely be unique
- also use key ID in signatures

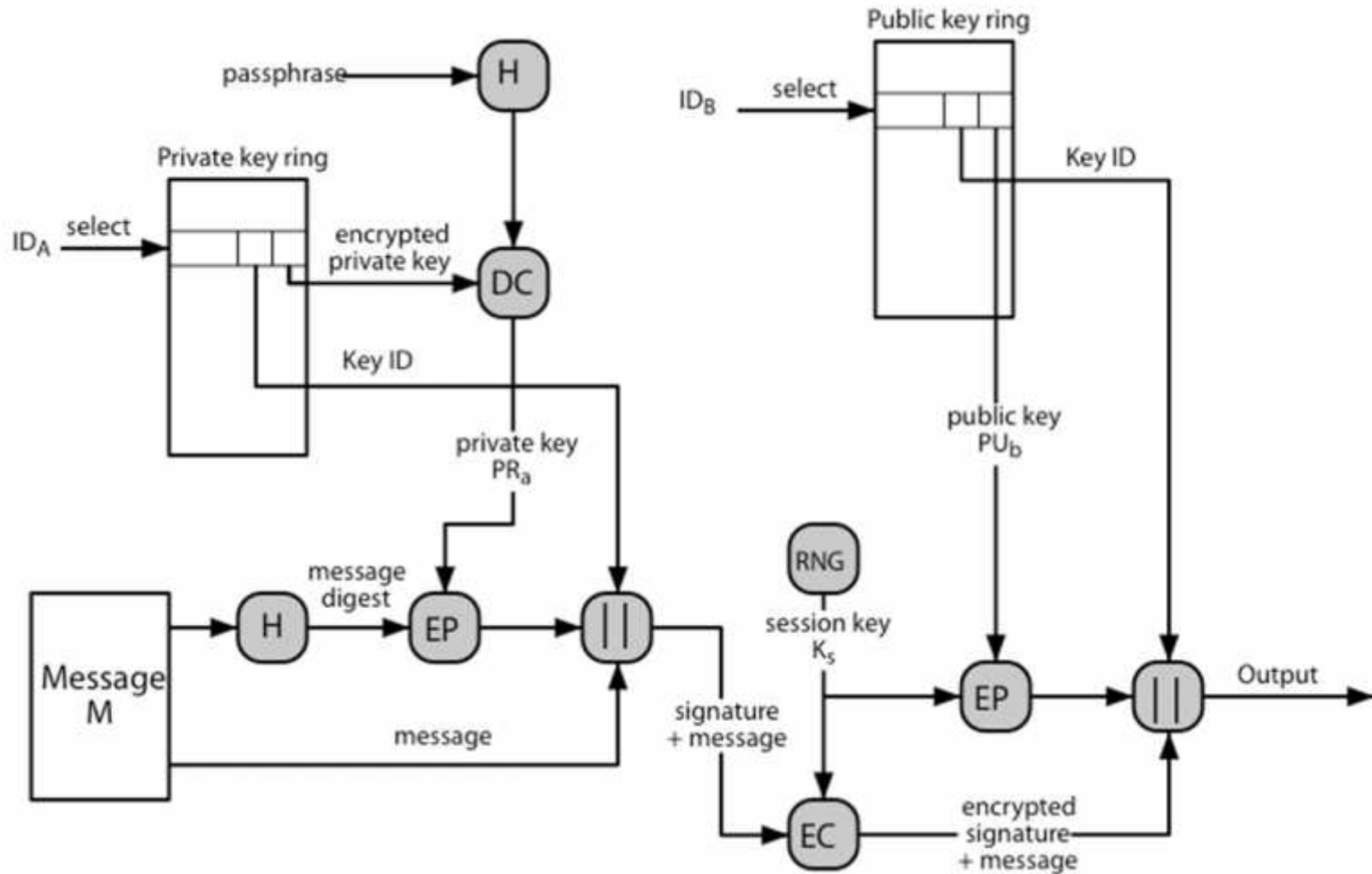
PGP Message Format



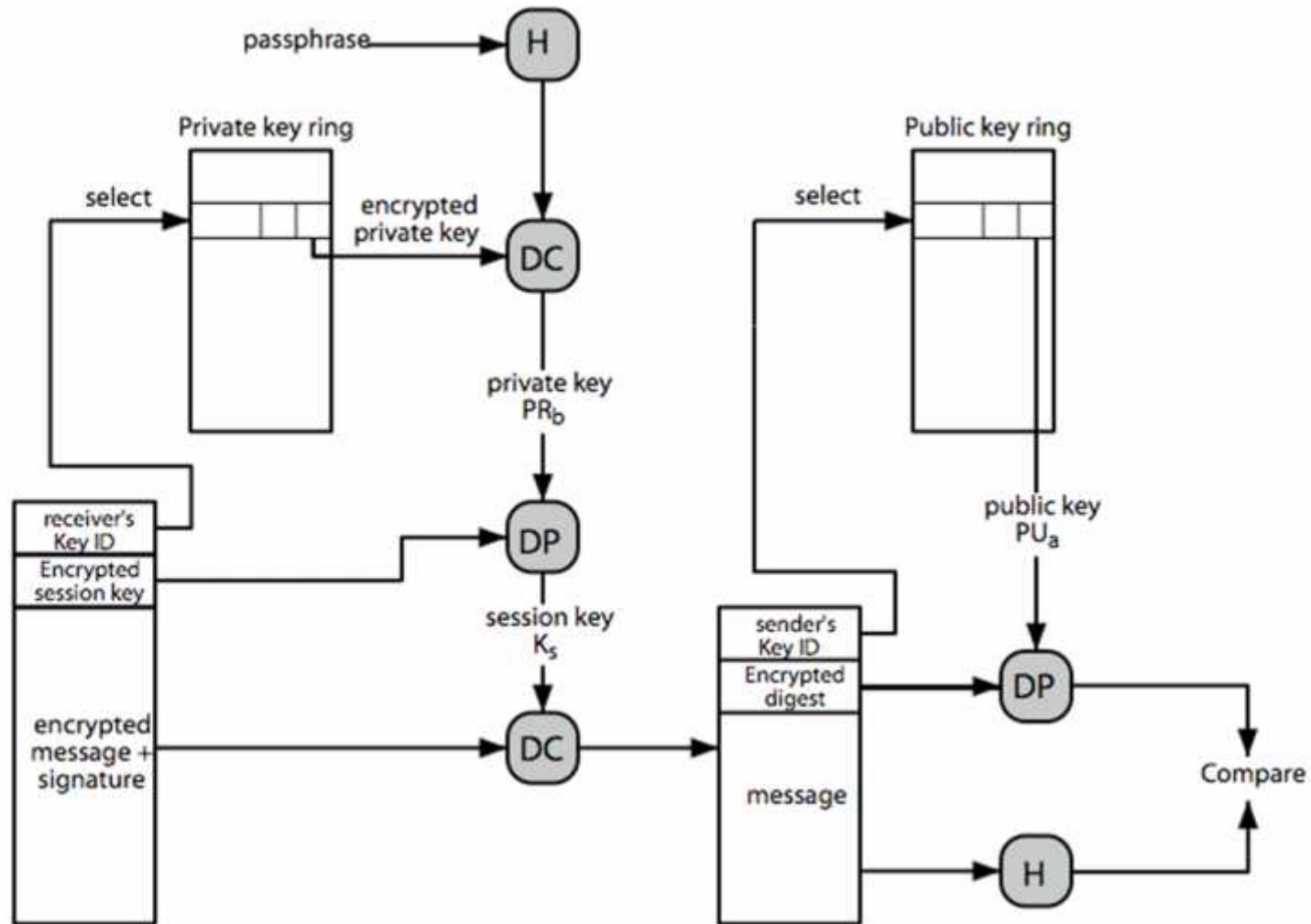
PGP Key Rings

- each PGP user has a pair of keyrings:
 - public-key ring contains all the public-keys of other PGP users known to this user, indexed by key ID
 - private-key ring contains the public/private key pair(s) for this user, indexed by key ID & encrypted keyed from a hashed passphrase
- security of private keys thus depends on the pass-phrase security

PGP Message Generation



PGP Message Reception



PGP Key Management

- rather than relying on certificate authorities
- in PGP every user is own CA
 - can sign keys for users they know directly
- forms a “web of trust”
 - trust keys have signed
 - can trust keys others have signed if have a chain of signatures to them
- key ring includes trust indicators
- users can also revoke their keys

S/MIME (Secure/Multipurpose Internet Mail Extensions)

- security enhancement to MIME email
 - original Internet RFC822 email was text only
 - MIME provided support for varying content types and multi-part messages
 - with encoding of binary data to textual form
 - S/MIME added security enhancements
- have S/MIME support in many mail agents
 - eg MS Outlook, Mozilla, Mac Mail etc

S/MIME Functions

- enveloped data
 - encrypted content and associated keys
- signed data
 - encoded message + signed digest
- clear-signed data
 - cleartext message + encoded signed digest
- signed & enveloped data
 - nesting of signed & encrypted entities

S/MIME Cryptographic Algorithms

- digital signatures: DSS & RSA
- hash functions: SHA-1 & MD5
- session key encryption: ElGamal & RSA
- message encryption: AES, Triple-DES, RC2/40 and others
- MAC: HMAC with SHA-1
- have process to decide which algs to use

S/MIME Messages

- S/MIME secures a MIME entity with a signature, encryption, or both
- forming a MIME wrapped PKCS object
- have a range of content-types:
 - enveloped data
 - signed data
 - clear-signed data
 - registration request
 - certificate only message

S/MIME Certificate Processing

- S/MIME uses X.509 v3 certificates
- managed using a hybrid of a strict X.509 CA hierarchy & PGP's web of trust
- each client has a list of trusted CA's certs
- and own public/private key pairs & certs
- certificates must be signed by trusted CA's

Certificate Authorities

- have several well-known CA's
- Verisign one of most widely used
- Verisign issues several types of Digital IDs
- increasing levels of checks & hence trust

Class	Identity Checks	Usage
1	name/email check	web browsing/email
2	+ enroll/addr check	email, subs, s/w validate
3	+ ID documents	e-banking/service access

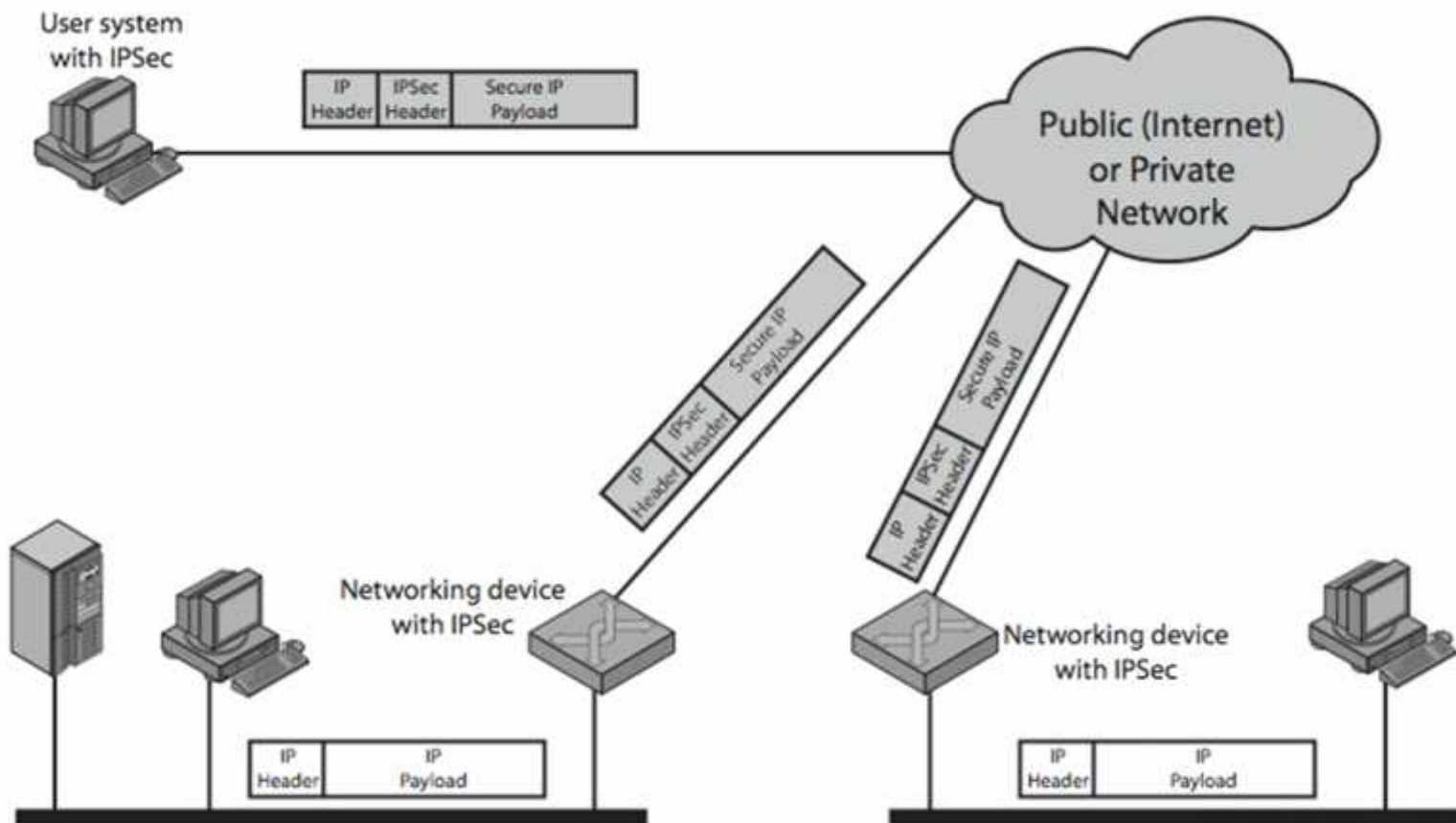
IP Security

- have a range of application specific security mechanisms
 - eg. S/MIME, PGP, Kerberos, SSL/HTTPS
- however there are security concerns that cut across protocol layers
- would like security implemented by the network for all applications

IPSec

- general IP Security mechanisms
- provides
 - authentication
 - confidentiality
 - key management
- applicable to use over LANs, across public & private WANs, & for the Internet

IPSec Uses



Benefits of IPSec

- in a firewall/router provides strong security to all traffic crossing the perimeter
- in a firewall/router is resistant to bypass
- is below transport layer, hence transparent to applications
- can be transparent to end users
- can provide security for individual users
- secures routing architecture

IP Security Architecture

- specification is quite complex
- defined in numerous RFC's
 - incl. RFC 2401/2402/2406/2408
 - many others, grouped by category
- mandatory in IPv6, optional in IPv4
- have two security header extensions:
 - Authentication Header (AH)
 - Encapsulating Security Payload (ESP)

IPSec Services

- Access control
- Connectionless integrity
- Data origin authentication
- Rejection of replayed packets
 - a form of partial sequence integrity
- Confidentiality (encryption)
- Limited traffic flow confidentiality

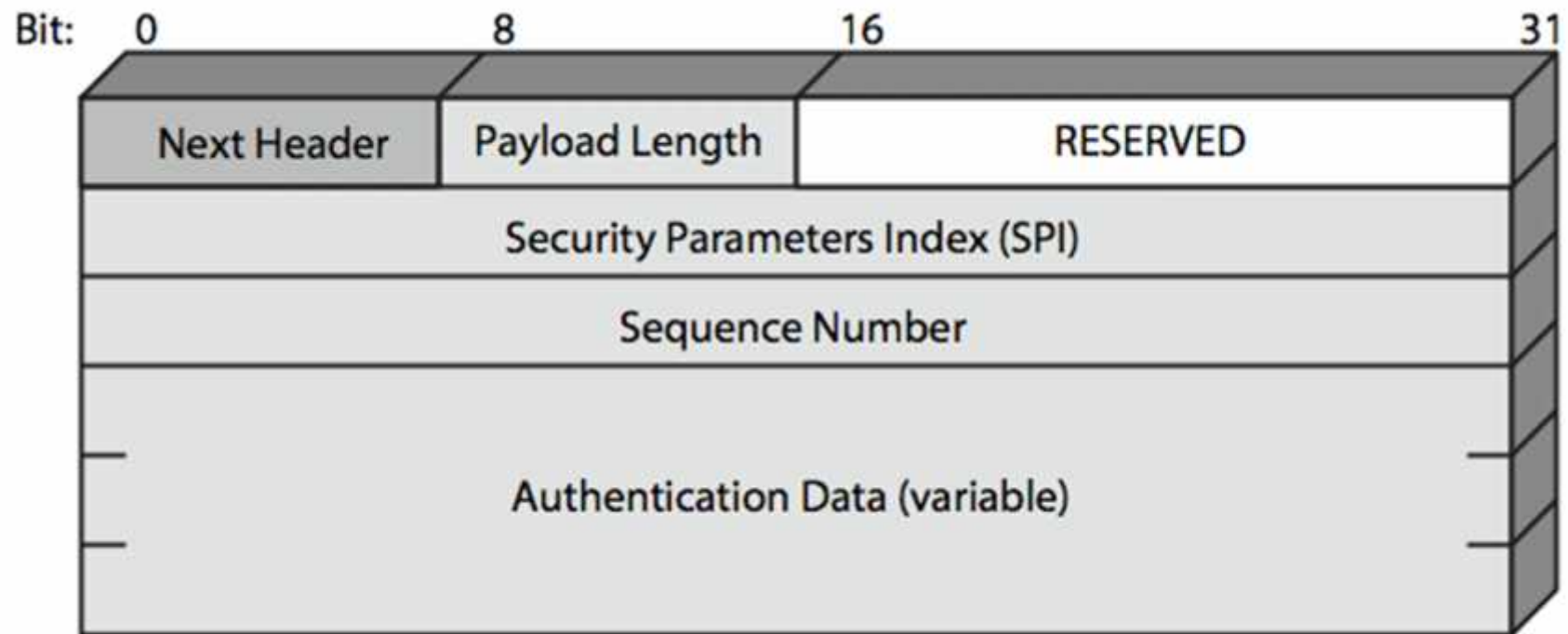
Security Associations

- a one-way relationship between sender & receiver that affords security for traffic flow
- defined by 3 parameters:
 - Security Parameters Index (SPI)
 - IP Destination Address
 - Security Protocol Identifier
- has a number of other parameters
 - seq no, AH & EH info, lifetime etc
- have a database of Security Associations

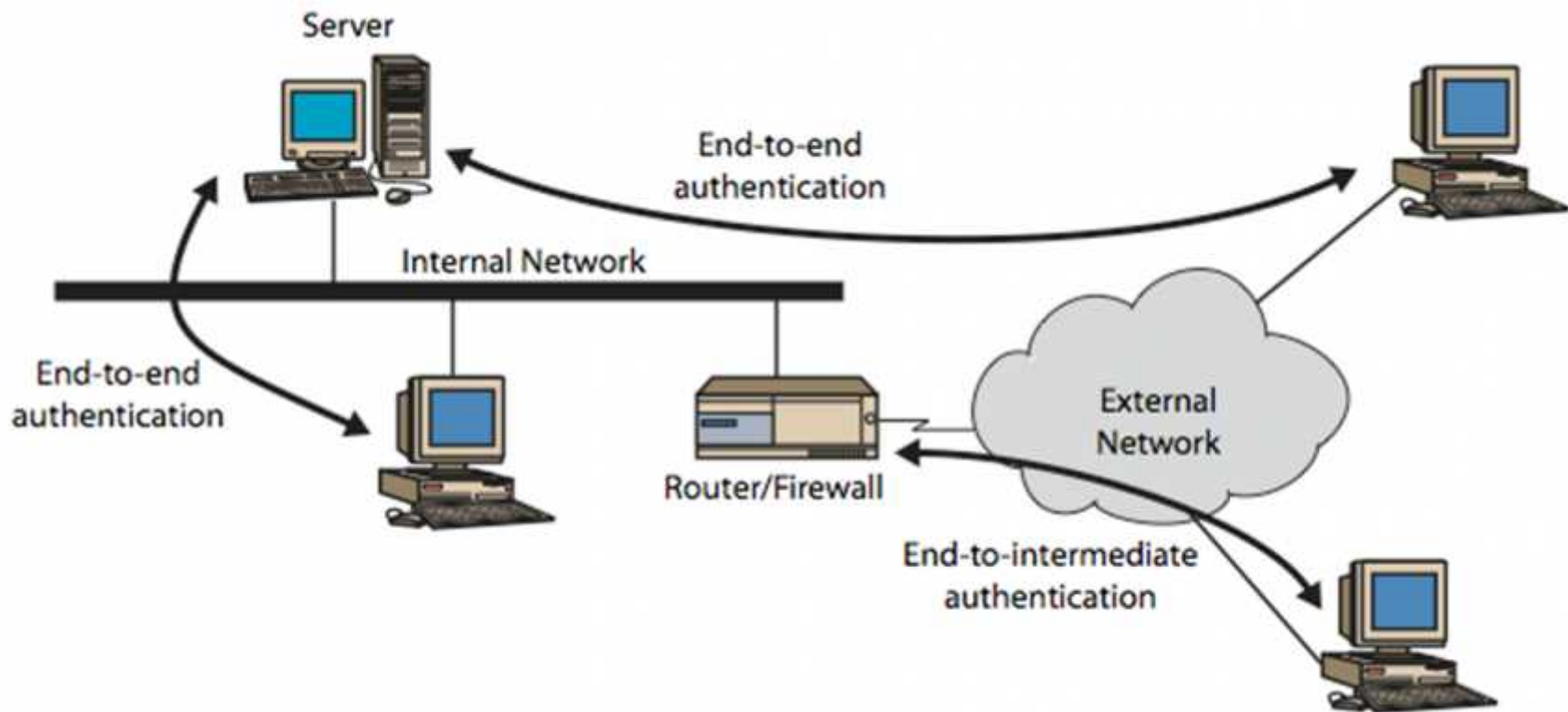
Authentication Header (AH)

- provides support for data integrity & authentication of IP packets
 - end system/router can authenticate user/app
 - prevents address spoofing attacks by tracking sequence numbers
- based on use of a MAC
 - HMAC-MD5-96 or HMAC-SHA-1-96
- parties must share a secret key

Authentication Header



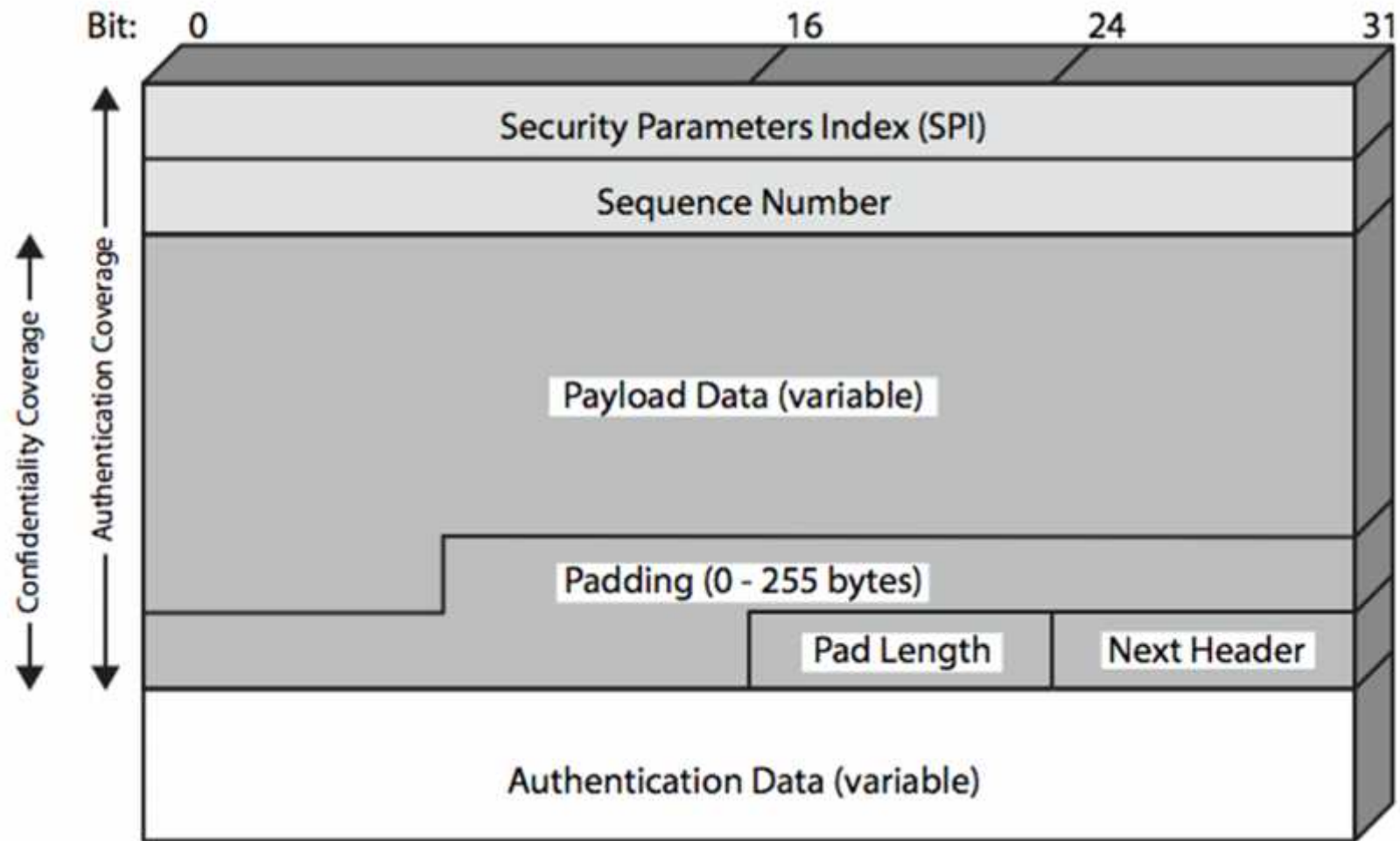
Transport & Tunnel Modes



Encapsulating Security Payload (ESP)

- provides message content confidentiality & limited traffic flow confidentiality
- can optionally provide the same authentication services as AH
- supports range of ciphers, modes, padding
 - incl. DES, Triple-DES, RC5, IDEA, CAST etc
 - CBC & other modes
 - padding needed to fill blocksize, fields, for traffic flow

Encapsulating Security Payload



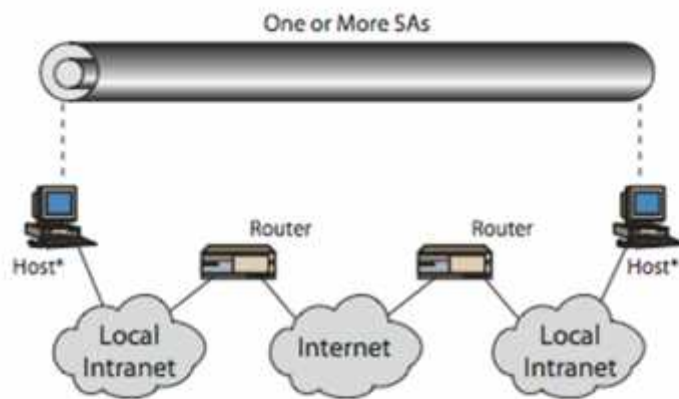
Transport vs Tunnel Mode ESP

- transport mode is used to encrypt & optionally authenticate IP data
 - data protected but header left in clear
 - can do traffic analysis but is efficient
 - good for ESP host to host traffic
- tunnel mode encrypts entire IP packet
 - add new header for next hop
 - good for VPNs, gateway to gateway security

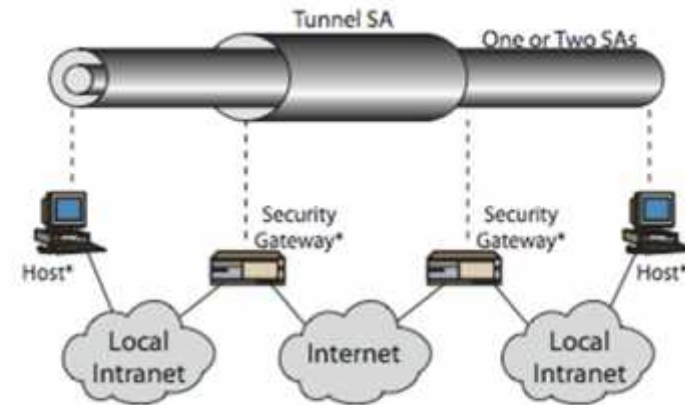
Combining Security Associations

- SA's can implement either AH or ESP
- to implement both need to combine SA's
 - form a security association bundle
 - may terminate at different or same endpoints
 - combined by
 - transport adjacency
 - iterated tunneling
- issue of authentication & encryption order

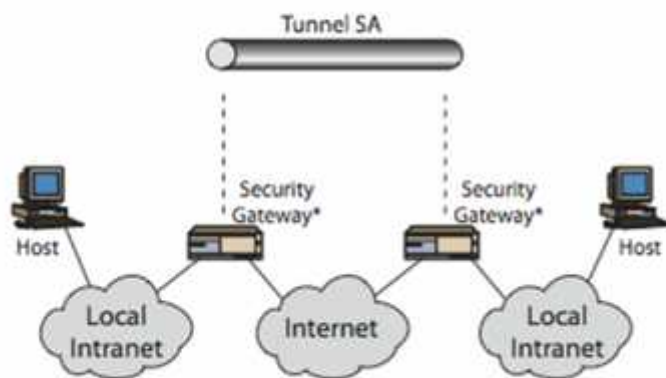
Combining Security Associations



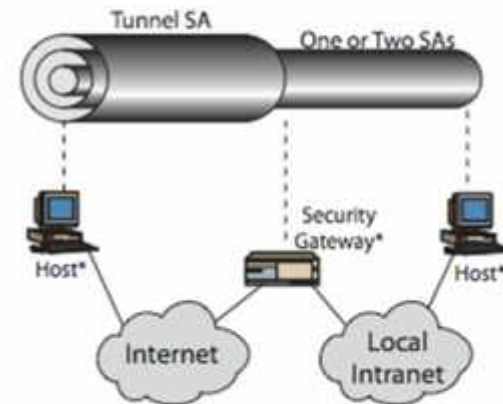
(a) Case 1



(c) Case 3



(b) Case 2



(d) Case 4

Key Management

- handles key generation & distribution
- typically need 2 pairs of keys
 - 2 per direction for AH & ESP
- manual key management
 - sysadmin manually configures every system
- automated key management
 - automated system for on demand creation of keys for SA's in large systems
 - has Oakley & ISAKMP elements

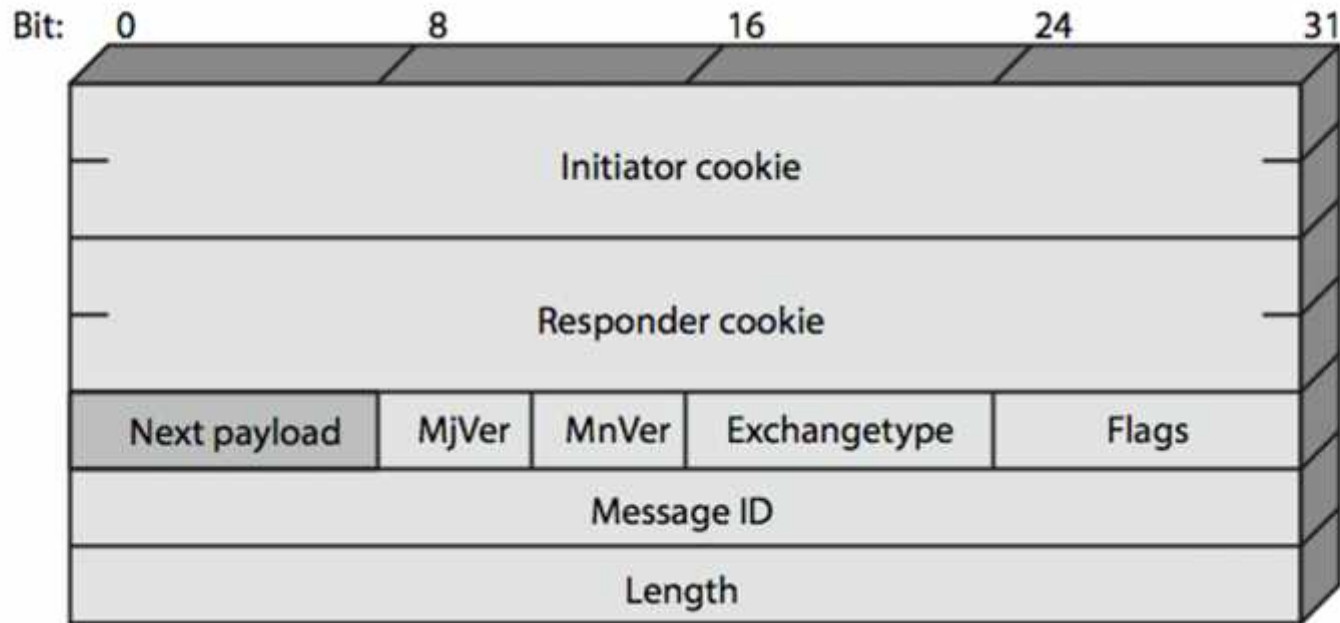
Oakley

- a key exchange protocol
- based on Diffie-Hellman key exchange
- adds features to address weaknesses
 - cookies, groups (global params), nonces, DH key exchange with authentication
- can use arithmetic in prime fields or elliptic curve fields

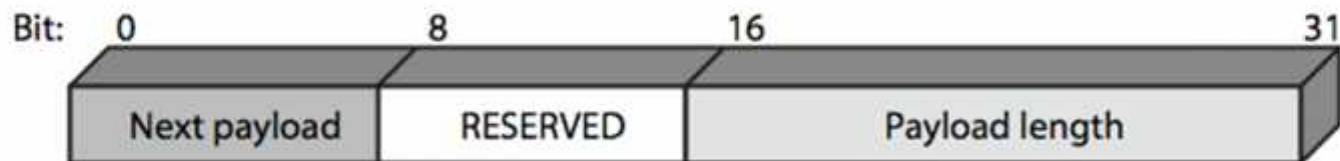
ISAKMP

- Internet Security Association and Key Management Protocol
- provides framework for key management
- defines procedures and packet formats to establish, negotiate, modify, & delete SAs
- independent of key exchange protocol, encryption alg, & authentication method

ISAKMP



(a) ISAKMP Header



(b) Generic Payload Header

ISAKMP Payloads & Exchanges

- have a number of ISAKMP payload types:
 - Security, Proposal, Transform, Key, Identification, Certificate, Certificate, Hash, Signature, Nonce, Notification, Delete
- ISAKMP has framework for 5 types of message exchanges:
 - base, identity protection, authentication only, aggressive, informational